Ann. Acad. Rom. Sci.
Ser. Math. Appl.
Vol. 10, No. 2/2018

# AN ITERATIVE METHOD FOR AN EQUILIBRIUM POINT OF LINEAR QUADRATIC STOCHASTIC DIFFERENTIAL GAMES WITH STATE AND CONTROL-DEPENDENT NOISE\*

Ivelin G. Ivanov<sup>†</sup>

ISSN 2066-6594

Vladislav K. Tanov<sup>‡</sup>

#### Abstract

We study a numerical algorithm for solving the coupled stochastic algebraic Riccati equations arising in the infinite time horizon nonzerosum linear quadratic (LQ) differential games of stochastic systems. We construct a matrix sequence, which converges to the solution of the considered coupled stochastic algebraic Riccati equations and defines the Nash equilibrium point, which solves a stochastic control problem with state, control and external disturbance-dependent noise. Computer realizations of the introduced methods are numerically compared via Python.

MSC: 91A25, 15A24, 60H35

keywords: Stochastic  $H_2/H_{\infty}$ , differential games, Nash equilibrium, stochastic Riccati equation.

<sup>\*</sup>Accepted for publication on March 5, 2018

 $<sup>^{\</sup>dagger}\texttt{iwelin.ivanow@gmail.com}$  Konstantin Preslavsky University of Shumen, Faculty of Mathematics and Informatics, Shumen, Bulgaria

<sup>&</sup>lt;sup>‡</sup>vtanov24@yahoo.com George Mason University, USA

## 1 Introduction

Linear quadratic games based on the Riccati equations and their applications have been widely investigated in literatures [1, 2, 4, 3]. Some special kinds of stochastic differential games for  $It\hat{o}$  systems with state and control-dependent noise are investigated in [9, 10, 11]. The system with the state and control-dependent noise, where using the stochastic Nash game approach to solve stochastic  $H_2/H_{\infty}$  control with state, control and external disturbance-dependent noise is analysed in [10]. The existence of the Nash equilibrium for infinite time horizon nonzero-sum LQ stochastic differential games is equivalent to the solvability of four coupled stochastic Riccati algebraic equations [10].

The goal of the paper is to present a numerical algorithm for computing the Nash equilibrium point for a two-player game. We study numerical algorithms for solving the coupled stochastic algebraic Riccati equations arising in the infinite time horizon nonzero-sum linear quadratic (LQ) differential games of stochastic systems. We construct a matrix sequence, which converges to a solution of the considered coupled stochastic algebraic Riccati equations. This solution defines the Nash equilibrium point [10, Theorem 2]. Computer realizations of the introduced methods are numerically compared via Python. In our investigation we adapt ideas and algorithms derived by Ivanov in [6, 7].

A Nash equilibrium exists if and only if there exist real symmetric  $n \times n$  solutions  $(\tilde{X}_1, \tilde{X}_2, \tilde{F}_1, \tilde{F}_2)$  to the following four coupled stochastic algebraic Riccati equations:

$$\mathcal{R}_{1}(X_{1}, X_{2}) = X_{1}\bar{A}_{0} + \bar{A}_{0}^{T}X_{1} + \bar{A}_{1}^{T}X_{1}\bar{A}_{1} + \bar{Q}_{1} -(X_{1}B_{1} + \bar{A}_{1}^{T}X_{1}C_{1})(R_{11} + C_{1}^{T}X_{1}C_{1})^{-1} \times (B_{1}^{T}X_{1} + C_{1}^{T}X_{1}P\bar{A}_{1}) = 0 F_{1} = -(R_{11} + C_{1}^{T}X_{1}C_{1})^{-1}(B_{1}^{T}X_{1} + C_{1}^{T}X_{1}\bar{A}_{1}) R_{11} + C_{1}^{T}X_{1}C_{1} > 0, \mathcal{R}_{2}(X_{1}, X_{2}) = X_{2}\tilde{A}_{0} + \tilde{A}_{0}^{T}X_{2} + \tilde{A}_{1}^{T}X_{2}\tilde{A}_{1} + \bar{Q}_{2} -(X_{2}B_{2} + \tilde{A}_{1}^{T}X_{2}C_{2})(R_{22} + C_{2}^{T}X_{2}C_{2})^{-1} \times (B_{2}^{T}X_{2} + C_{2}^{T}X_{2}\bar{A}_{1}) = 0 F_{2} = -(R_{22} + C_{2}^{T}X_{2}C_{2})^{-1}(B_{2}^{T}X_{2} + C_{2}^{T}X_{2}\tilde{A}_{1}) R_{22} + C_{2}^{T}X_{2}C_{2} > 0,$$

I. Ivanov, V. Tanov

where

$$\begin{cases}
A_0 = A_0 + B_2 F_2, & A_1 = A_1 + C_2 F_2, \\
\tilde{A}_0 = A_0 + B_1 F_1, & \tilde{A}_1 = A_1 + C_1 F_1, \\
\bar{Q}_1 = Q_1 + F_2^T R_{12} F_2, & \bar{Q}_2 = Q_2 + F_1^T R_{21} F_1.
\end{cases}$$

The notations are :  $A_0, A_1$  are real  $n \times n$  matrices,  $Q_1, Q_2$  are real symmetric  $n \times n$  matrices,  $B_1, C_1$  are real  $n \times m_1$  matrices,  $B_2, C_2$  are real  $n \times m_2$  matrices,  $R_{11}, R_{21}$  are real  $m_1 \times m_1$  matrices, and  $R_{12}, R_{22}$  are real  $m_2 \times m_2$  matrices.

A matrix A is said to be stable if the all eigenvalues of A lie in the open left half plane. We write  $X \ge Y$  or  $X \ge Y$  if X - Y is positive definite or X - Y is positive semidefinite.

## 2 An algorithm

We rewrite the set of Riccati equations  $\mathcal{R}_1(X_1, X_2) = 0$  and  $\mathcal{R}_2(X_1, X_2) = 0$ as a common Riccati equation with block matrix coefficients:

$$\mathcal{A}_0^T \mathbf{X} + \mathbf{X} \mathcal{A}_0 + \Pi_1(\mathbf{X}) + Q - \mathcal{S}(\mathbf{X}) \mathbb{R}(\mathbf{X})^{-1} \mathcal{S}(\mathbf{X})^T = 0$$
(2)

where

$$\begin{split} \mathbb{R}(\mathbf{X}) &= \mathcal{R} + \mathcal{C}^{T} \mathbf{X} \mathcal{C} \,, \\ &= diag \left[ R_{11} + C_{1}^{T} X_{1} C_{1}, R_{22} + C_{2}^{T} X_{2} C_{2} \right] \\ \mathcal{S}(\mathbf{X}) &= \mathbf{X} \mathbf{B} + \mathcal{A}_{1}^{T} \mathbf{X} \mathcal{C} \\ &= diag \left[ X_{1} B_{1} + \bar{\mathcal{A}}_{1}^{T} X_{1} C_{1}, X_{2} B_{2} + \tilde{\mathcal{A}}_{1}^{T} X_{2} C_{2} \right] \\ \Pi_{1}(\mathbf{X}) &= \mathcal{A}_{1}^{T} \mathbf{X} \mathcal{A}_{1} = diag \left[ \bar{\mathcal{A}}_{1}^{T} X_{1} \bar{\mathcal{A}}_{1}, \tilde{\mathcal{A}}_{1}^{T} X_{2} \tilde{\mathcal{A}}_{1} \right], \\ \mathcal{A}_{0} &= diag \left[ \bar{\mathcal{A}}_{0}, \tilde{\mathcal{A}}_{0} \right], \quad \mathcal{A}_{1} = diag \left[ \bar{\mathcal{A}}_{1}, \tilde{\mathcal{A}}_{1} \right], \\ \mathcal{B} &= diag \left[ B_{1}, B_{2} \right], \quad \mathcal{C} = diag \left[ C_{1}, C_{2} \right], \\ \mathcal{R} &= diag \left[ R_{11}, R_{22} \right], \quad \mathcal{Q} = diag \left[ \bar{\mathcal{Q}}_{1}, \bar{\mathcal{Q}}_{2} \right] \quad . \end{split}$$

The introduced Riccati equation (1) is a Riccati type equation investigated in [7]. We can modify Lyapunov iteration (8) from [7]. We derive the following iteration suitable for the set of Riccati equations (1). We take

204

 $\mathbf{X}^{(0)} = diag\,[X_1^{(0)},X_2^{(0)}]$  and compute

$$F_{1}^{(0)} = -(R_{11} + C_{1}^{T} X_{1}^{(0)} C_{1})^{-1} (B_{1}^{T} X_{1}^{(0)} + C_{1}^{T} X_{1}^{(0)} A_{1}),$$
  

$$\tilde{A}_{1} = A_{1} + C_{1} F_{1}^{(0)},$$
  

$$F_{2}^{(0)} = -(R_{22} + C_{2}^{T} X_{2}^{(0)} C_{2})^{-1} (B_{2}^{T} X_{2}^{(0)} + C_{2}^{T} X_{2}^{(0)} \tilde{A}_{1}),$$
  

$$\bar{A}_{1} = A_{1} + C_{2} F_{2}^{(0)},$$
  

$$F_{1}^{(0)} = -(R_{11} + C_{1}^{T} X_{1}^{(0)} C_{1})^{-1} (B_{1}^{T} X_{1}^{(0)} + C_{1}^{T} X_{1}^{(0)} \bar{A}_{1}).$$
  
(3)

We construct the matrix sequence  $\{\mathbf{X}^{(k)}\}_{k=0}^{\infty}$  as follow. Assume we know  $\mathbf{X}^{(k)}$ . We compute :

$$\begin{split} \tilde{A}_{1} &= A_{1} + C_{1}F_{1}^{(k-1)}, \quad \bar{A}_{1} = A_{1} + C_{2}F_{2}^{(k-1)}, \\ \mathcal{A}_{1} &= diag\left[\bar{A}_{1}, \tilde{A}_{1}\right], \\ \mathcal{S}(\mathbf{X}^{(k)}) &= \mathbf{X}^{(k)}\mathbf{B} + \mathcal{A}_{1}^{T}\mathbf{X}^{(k)}\mathcal{C}, \\ \mathcal{F}_{\mathbf{X}^{(k)}} &= -(\mathbb{R}(\mathbf{X}^{(k)}))^{-1}\mathcal{S}(\mathbf{X}^{(k)})^{T} \\ &= diag[F_{1}(\mathbf{X}^{(k)}), F_{2}(\mathbf{X}^{(k)})] = diag[F_{1}^{(k)}, F_{2}^{(k)}], \\ \tilde{A}_{0} &= A_{0} + B_{1}F_{1}^{(k)}, \quad \bar{A}_{0} = A_{0} + C_{2}F_{2}^{(k)}, \\ \mathcal{A}_{0} &= diag\left[\bar{A}_{0}, \tilde{A}_{0}\right], \\ \bar{Q}_{1} &= Q_{1} + (F_{2}^{(k)})^{T}R_{12}F_{2}^{(k)}, \quad \bar{Q}_{2} = Q_{2} + (F_{1}^{(k)})^{T}R_{21}F_{1}^{(k)}, \\ \mathcal{Q} &= diag\left[\bar{Q}_{1}, \bar{Q}_{2}\right]. \end{split}$$

We ready to apply the iteration

$$(\mathcal{A}_0 + \mathbf{B}\mathcal{F}_{\mathbf{X}^{(k)}})^T \mathbf{X}^{(k+1)} + \mathbf{X}^{(k+1)} (\mathcal{A}_0 + \mathbf{B}\mathcal{F}_{\mathbf{X}^{(k)}}) + \mathcal{T}_{\mathbf{X}^{(k)}} + \Pi_{\mathbf{X}^{(k)}} (\mathbf{X}^{(k)}) = 0,$$
(5)

where

$$\mathcal{T}_{\mathbf{Z}} = \begin{pmatrix} \mathcal{I} \\ \mathcal{F}_{\mathbf{X}^{(k)}} \end{pmatrix}^T \begin{pmatrix} \mathcal{Q} & 0 \\ 0 & \mathcal{R} \end{pmatrix} \begin{pmatrix} \mathcal{I} \\ \mathcal{F}_{\mathbf{X}^{(k)}} \end{pmatrix},$$

and

$$\Pi_{\mathbf{X}^{(k)}}(\mathbf{X}^{(k)}) = \begin{pmatrix} \mathcal{I} \\ \mathcal{F}_{\mathbf{X}^{(k)}} \end{pmatrix}^T \begin{pmatrix} \mathcal{A}_1^T \mathbf{X}^{(k)} \mathcal{A}_1 & \mathcal{A}_1^T \mathbf{X}^{(k)} \mathcal{C} \\ \mathcal{C}^T \mathbf{X}^{(k)} \mathcal{A}_1 & \mathcal{C}^T \mathbf{X}^{(k)} \mathcal{C} \end{pmatrix} \begin{pmatrix} \mathcal{I} \\ \mathcal{F}_{\mathbf{X}^{(k)}} \end{pmatrix}.$$

Under the assumptions that the  $\mathcal{A}_0, \mathcal{A}_1, \mathcal{Q}$  are given constant matrices the convergence properties of iteration (5) are derived in the following theorem:

**Theorem 1** [7, Theorem 2.10] Assume there exist Hermitian matrices  $\hat{\mathbf{X}}$ and  $\mathbf{X}_0$  such that  $\mathcal{R}(\hat{\mathbf{X}}) \geq 0$  and  $\mathbf{X}_0 > \hat{\mathbf{X}}, \mathcal{R}(\mathbf{X}_0) < 0$  and  $\mathcal{A}_0 + \mathbf{B}\mathcal{F}_{\mathbf{X}^{(0)}}$  is stable, where  $\mathcal{F}_{\mathbf{X}^{(0)}} = -(\mathbb{R}(\mathbf{X}^{(0)}))^{-1} \mathcal{S}(\mathbf{X}^{(0)})^T$ . Then for the matrix sequence  $\{\mathbf{X}^{(s)}\}$  defined by (5) are satisfied

- (i)  $\mathbf{X}^{(s)} > \mathbf{X}^{(s+1)}, \mathbf{X}^{(s)} > \hat{\mathbf{X}}, \mathcal{R}(\mathbf{X}^{(s)}) < 0, \quad s = 0, 1, 2, \dots;$
- (ii)  $\mathcal{A}_0 + \mathbf{B}\mathcal{F}_{\mathbf{X}^{(s)}}$  is stable for  $s = 0, 1, 2, \ldots$ ;
- (iii)  $\lim_{s\to\infty} \mathbf{X}^{(s)} = \tilde{\mathbf{X}}$  is a solution of  $\mathcal{R}(\mathbf{X}) = 0$  with  $\tilde{\mathbf{X}} > \hat{\mathbf{X}}$ . Moreover, if  $\mathbf{X}^{(0)} > \mathbf{X}$  for all solutions  $\mathbf{X}$  of  $\mathcal{R}(\mathbf{X}) = 0$ , then  $\tilde{\mathbf{X}}$  is the maximal solution;
- (iv) the eigenvalues of  $\mathcal{A}_0 + \mathbf{B}\mathcal{F}_{\mathbf{\tilde{X}}}$  lie in the closed left half plane. In addition, if  $\mathcal{R}(\hat{X}) > 0$ , then all eigenvalues of  $\mathcal{A}_0 + \mathbf{B}\mathcal{F}_{\mathbf{\tilde{X}}}$  lie in the open left half plane.

**Remark 1** The introduced approach can be applied for the infinite time horizon stochastic  $H_2/H_{\infty}$  control problem to find the Nash equilibrium point [8, 10]. Theorem 3 [10] confirms that the existence the Nash equilibrium point is obtained via the solution of the special four coupled stochastic algebraic Riccati equations derived in [10]. The solution can be found applying through formulas (3)-(5).

## **3** Numerical examples

We carry out some numerical experiments for computing the stabilizing solution to block Riccati equation (1). We apply the algorithm described by (3)-(5). We use Python in an easy-to-use Anaconda environment where problems and solutions are expressed in most effective way. Python is a programming language that lets you work more quickly and integrate your systems more effectively. The Python programming language is freely available and makes solving a computer problem almost as easy as writing out the problems. Python can be used for processing text, numbers, and scientific data and applications.

We rewrite (1) in the form

$$\mathcal{A}_0^T \mathbf{X} + \mathbf{X} \mathcal{A}_0 + \mathcal{Q} + \mathcal{A}_1^T \mathbf{X} \mathcal{A}_1 - (\mathbf{X} \mathbf{B} + \mathcal{A}_1^T \mathbf{X} \mathcal{C}) \times (\mathcal{R} + \mathcal{C}^T \mathbf{X} \mathcal{C})^{-1} (\mathbf{X} \mathbf{B} + \mathcal{A}_1^T \mathbf{X} \mathcal{C})^T = 0.$$
(6)

206

We represent iteration (5) in the form suitable for the computations:

$$(\mathcal{A}_{0} + \mathbf{B}\mathcal{F}_{\mathbf{X}^{(k)}})^{T}\mathbf{X}^{(k+1)} + \mathbf{X}^{(k+1)}(\mathcal{A}_{0} + \mathbf{B}\mathcal{F}_{\mathbf{X}^{(k)}}) + \mathcal{Q} + \mathcal{F}_{\mathbf{X}^{(k)}}^{T}\mathcal{R}\mathcal{F}_{\mathbf{X}^{(k)}} + (\mathcal{A}_{1} + \mathcal{C}\mathcal{F}_{\mathbf{X}^{(k)}})^{T}\mathbf{X}^{(k)}(\mathcal{A}_{1} + \mathcal{C}\mathcal{F}_{\mathbf{X}^{(k)}}) = 0,$$
(7)

i.e. we call it the block Lyapunov iteration.

The numerical experiments are constructed following the approach derived in [5] and the block Lyapunov iteration (7) is applied instead of (5).

We consider a two-player game and two numerical examples. The matrix coefficients  $A, B_i, Q_i$  and  $R_{ij}$  for i, j = 1, 2 are defined using the Python description.

#### **Example 1** The matrix coefficients are:

We execute Example 1 for n = 3 and tol = 1.0e - 8. We take  $X_1^{(0)} = diag[6, 6, 6]$ , and  $X_2^{(0)} = diag[9, 9, 9]$ . Thus, we obtain  $\mathcal{R}_1(X_1^{(0)}, X_2^{(0)}) < 0$ , and  $\mathcal{R}_2(X_1^{(0)}, X_2^{(0)}) < 0$ . We take  $\hat{X}_1^{(0)} = \hat{X}_2^{(0)} = diag[0.0002, 0.0002, 0.0002]$ , and  $\mathcal{R}_1(\hat{X}_1, \hat{X}_2) > 0$ , and  $\mathcal{R}_2(\hat{X}_1, \hat{X}_2) > 0$ . In addition, the matrix  $\mathcal{A}_0 + \mathbf{B}\mathcal{F}_{\mathbf{X}^{(0)}}$  is stable. Thus the conditions of Theorem 1 are satisfied. We execute iteration (7) with the initial matrices  $X_1^{(0)}$  and  $X_2^{(0)}$ . We obtain the solution  $\tilde{X}_1, \tilde{X}_2$  after 25 iteration steps. The matrix  $\mathcal{A}_0 + \mathbf{B}\mathcal{F}_{\tilde{X}}$  is stable. We have

$$\tilde{X}_1 = \begin{pmatrix} 0.13952043 & 0.04144027 & 0.02188102 \\ 0.04144027 & 0.15624824 & 0.03732627 \\ 0.02188102 & 0.03732627 & 0.14154421 \end{pmatrix}$$

and

$$\tilde{X}_2 = \begin{pmatrix} 0.0120035 & 0.003909 & 0.00222309 \\ 0.003909 & 0.01359531 & 0.0036183 \\ 0.00222309 & 0.0036183 & 0.01226303 \end{pmatrix}.$$

The pair  $(F_1(\tilde{\mathbf{X}}), F_2(\tilde{\mathbf{X}}))$  defines the Nash equilibrium point with

$$F_1(\tilde{\mathbf{X}}) = \begin{pmatrix} -0.02010912 & -0.04090623 & -0.0385815 \\ -0.00398803 & -0.00569488 & -0.00583653 \end{pmatrix}$$

and

$$F_1(\tilde{\mathbf{X}}) = \begin{pmatrix} -0.00138726 & -0.00071184 & -0.00050222 \\ -0.01597642 & -0.02063644 & -0.01883039 \\ -0.00125061 & -0.00132644 & -0.00351967 \end{pmatrix}.$$

We execute additional example for different values of n.

#### **Example 2** The matrix coefficients are:

execute 100 runs for each value of n.

m1=2; m2=3; $A_0 = np.random.randn(n,n)/100 - 1.5*np.matlib.identity(n);$  $A_1 = abs(np.random.randn(n,n))/10$  $B_1 = np.matrix([[0.0, 0.], [0.05, 0.1], [0.04, 0.15]]);$  $C_1 = np.matrix([[0., 0.1], [1.1, 0], [0., 0.02]]);$ for i in range (0,n-3): h=np.matrix([uniform(-0.5, 0.5), uniform(-0.5, 0.5)]) $B_1 = np.concatenate((B_1, h/10))$ h = np.matrix([uniform(-0.5, 0.5), uniform(-0.5, 0.5)]) $C_1 = np.concatenate((C_1, h/10))$  $B_2 = np.matrix([[0.1, 0.5, 0.4], [0., 0, 0.08], [0., 0., 2.2]])$  $C_2 = np.matrix([[0.1, 0., 0.], [0., 1.5, 0.0], [0.1, 0.05, 0.0]])$ for i in range (0,n-3): h=np.matrix([uniform(-0.5, 0.5), uniform(-0.5, 0.5), uniform(-0.5, 0.5)]) $B_2 = np.concatenate((B_2, h/10))$ h=np.matrix([uniform(-0.5, 0.5), uniform(-0.5, 0.5), uniform(-1.5, 0.5)])  $C_2 = np.concatenate((C_2, h/10))$ Matrices  $Q_1, Q_2, R_{11}, R_{21}, R_{22}, R_{12}$  are the same as in Example 1. We

Table 1 presents the computational results for different values of n.

208

	Iteration $(7)$		
n	maxIt	avIt	
5	12	10.15	
10	20	14.6	
15	35	26.9	
25	287	122.6	

## 4 Conclusion

We have made numerical experiments for computing the stabilizing solution to to block Riccati equation (1). The numerical experiments confirm the effectiveness of the block Lyapunov iteration.

Acknowledgement. The paper was supported by the project RD-08-107/06.02.2017 from the Shumen University, Bulgaria.

#### References

- T. Azevedo-Perdicoulis, G. Jank, Linear Quadratic Nash Games on Positive Linear Systems, *European Journal of Control*, 11, 1–13, 2005.
- [2] B. Basar, G.J. Olsder. Dynamic Noncooperative Game Theory. SIAM, Philadelphia, 1999.
- [3] J. Engwerda. LQ Dynamic Optimization and Differential Games, Wiley 2005.
- [4] W. van den Broek, J. Engwerda, J. Schumacher. Robust Equilibria in Indefinite Linear Quadratic Differential Games, *Journal of Optimiza*tion Theory and Applications, 119, 3, 565–595, 2003.
- [5] Ivan G. Ivanov, Ivelin G. Ivanov, The iterative solution to LQ zero-sum stochastic differential games, J. Appl. Math. Comput., 1-13, 2017.
- [6] I. Ivanov. Properties of Stein (Lyapunov) Iterations for Solving a General Riccati Equation, Nonlinear Analysis Series A: Theory, Methods & Applications, 67, 1155–1166, 2007.

- [7] I. Ivanov. Iterations for Solving a Rational Riccati Equation Arising in Stochastic Control, Computers and Mathematics with Applications, 53, 977-988, 2007.
- [8] D. J. N. Limebeer, B. D. O. Anderson, B. Hendel. A Nash game approach to mixed  $H_2/H_{\infty}$  control. *IEEE Transactions on Automatic Control*, 1994, 39(1), 69–82, 1994.
- [9] Z. Yu, Linear-quadratic optimal control and nonzero-sum differential game of forward-backward stochastic system. Asian J. Control, 14(1): 173-185, 2012.
- [10] H. Zhu, C. Zhang, Infinite time horizon nonzero-sum linear quadratic stochastic differential games with state and control-dependent noise, J. Control Theory Appl., 11: 629–633, 2013.
- [11] H.N. Zhu, C.K. Zhang, N. Bin, Stochastic Nash Games for Markov Jump Linear Systems with State- and Control-Dependent Noise, *Jour*nal of the Operations Research Society of China, 2: 481–498, 2014.